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STO TECHNICAL REPORT

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ANNEX H

Information Gain and Approaching True Belief

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Information gain and approaching true belief (and something about uncertainty and scoring rules as well)

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Another perspective on information

- The "location" of information
- The (standard) "infor" view: physical objects (or configurations of such objects) have information values (contain information), typically stuff outside minds, like books, radio signals or symbols on a screen
- Example: this note contains 2 bits of information
- Another view: nothing outside of minds has information values except in a derived sense – what carries information are belief state transitions
- Example: I just made a 4-bit belief change

A derived sense of information contained

- Roughly: a given object has information content w.r.t. a specified belief state (possibly part of a mind) to the extent that the object (typically when perceived) would (counterfactually) induce a change in that state
- Example: this book contains 2 bits of information w.r.t. Bob's current belief state, since it would induce a 2-bit information gain, were he to read it (but he hasn't yet...)
- Also, if Bob read it and updated his beliefs as much as the book has potential to do so, the book no longer contains information. For Bob.
- Information content changes over time
- Information content differs between observers

But, what is information again?

- Let's call the amount of information I , and then consider some probability function p
- Different views on what p is in different analyses
- Improbable things (events) "contain" a lot: I is big if $p(e)$ is small
- It has something to do with truth: I is small for false statements and big for true statements
- People can gain it and lose it: ΔI can be positive or negative
- Experiments can provide it, and at worst give us none (really?):
 $\Delta I(\text{experiment}) \geq 0$

A Bayesian representation of belief state

- Subjective probability distributions over sets of hypotheses
- Discrete case
- Hypothesis set: $\mathbf{H} = \{h_1, h_2, \dots, h_n\}$, at most one is true
- Probability distribution p over \mathbf{H}
- Belief change: $p \rightarrow q$, p is prior, q is posterior
- Transition not necessarily rational
- So, the p right now is a subjective probability

Two analyses of information gain, ex post

- Information gain of a (after a) transition
- Objective information gain: belief (doxastic) movement towards true belief
- Subjective information gain: expected (with posterior q) objective information gain
- Objective information gain (bits):
 - $I(p, q) = \log_2(q(t)/p(t))$, where t is the true hypothesis
- Subjective information gain (bits):
 - $I^*(p, q) = \sum q(h) \log_2(q(h)/p(h))$
- The amount of objective information gained is typically not possible to assess for a believer, whereas the subjective information gain typically is

Objective information gain, example

- Three men are suspected of stealing: Adam, Bob and Caesar
- Bob did it
- The investigator, Joan, has the following belief state:
 - $p(\text{Adam}) = 0.22$, $p(\text{Bob}) = 0.17$, $p(\text{Caesar}) = 0.61$
- Joan conducts interrogations with the suspects, after which her belief state is the following:
 - $q(\text{Adam}) = 0.28$, $q(\text{Bob}) = 0.27$, $q(\text{Caesar}) = 0.45$
- Joan (objectively) gained $\log_2(0.27/0.17) \approx 0.67$ bits

Subjective information gain, example

- Same setting, same transition
 - $p(\text{Adam}) = 0.22$, $p(\text{Bob}) = 0.17$, $p(\text{Caesar}) = 0.61$
 - $q(\text{Adam}) = 0.28$, $q(\text{Bob}) = 0.27$, $q(\text{Caesar}) = 0.45$
- Joan (subjectively) gained $0.28 \log_2(0.28/0.22) + 0.27 \log_2(0.27/0.17) + 0.45 \log_2(0.45/0.61) \approx 0.08$ bits
- So, she would perhaps consider the interrogations relatively uninformative, whereas, in fact, they did bring her (beliefs) closer to true belief

Some consequences of this view

- Dataless information gain (e.g. in mathematics or reasoning in intelligence analysis)
- Irrational or unjustified information gain
- Unconvincing data are just data, not information (in the derived sense)

Something about uncertainty

- Subjective probability is not a measure of uncertainty, it is a measure of belief
- Uncertainty is measured in the same unit as information, e.g. bits (base 2), nats (base e) or Hartleys (base 10)
- Uncertainty is the expected information gain upon reaching certainty (not necessarily about the truth...)
- For Bayesian representations, the entropy of p is the only reasonable measure of uncertainty

Proper scoring rules, information gain and uncertainty

- Brier scores are popular in forecasting, strictly proper and with a useful decomposition
- Benedetti (2010) has shown how the Brier score depends on probabilities assigned to non-occurring events (*nonlocality*), which is undesirable
- Two forecasters who assigned the same probability to the event that occurred can get different scores
- *Additivity, locality, differentiability* and *strict propriety* uniquely picks out the logarithmic scoring rule

Proper scoring rules, information gain and uncertainty, contd.

- The logarithmic scoring rule is the negative (subjective) information gain upon certainty, i.e. you're penalized if observing (becoming certain of) the event provided you with a lot of information
- The score coincides with the negative objective information gain if what you become certain of is also the truth – a subtle difference, but not unimportant for a scoring regime (issues will close on certainty, not truth as such)

Proper scoring rules, information gain and uncertainty, contd.

- The expected score for a given problem is, then, the negative uncertainty (p -expectation of negative subjective information gain upon certainty)
- The expected score change after a *soft update* (not to certainty) is (almost) the negative subjective information gain (q -expectation of negative objective information gain)
- For this to work out, there needs to be an overlap between the probability that a given hypothesis is *true* and the probability that a given hypothesis is the one that a scoring regime will accept certainty of at some point
- If not, it of course gets more complicated...

Papers

- Clausen Mork (2015) "Information gain and approaching true belief", *Erkenntnis* 80(1):77-96
- Clausen Mork (2013) "Uncertainty, credal sets and second order probability", *Synthese* 190(3):353-378
- Benedetti (2010) "Scoring Rules for Forecast Verification", *Monthly Weather Review* January 2010:203-211

